05 – Indexing and Searching Very Large Texts IA161 Natural Language Processing in Practice

M. Jakubíček

NLP Centre, FI MU, Brno

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Indexing

2 Searching

Searching big text corpora

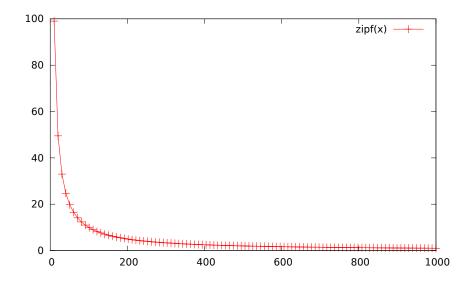
Corpus:

- positional attributes word form, lemma, PoS tag, . . .
- structures and structure attributes documents (e.g. with author, id, year, ...), paragraph, sentence
- searching: Manatee/Bonito/Sketch Engine
- http://corpora.fi.muni.cz
- https://app.sketchengine.eu
- SQL unsuitable (independent rows)

Searching big text corpora

- data too big to be stored in memory
- data too big to be searched sequentially
- ⇒ preprocessing needed (indexing, alias corpus compilation)
- key decisions are:
 - trade off between compile-time (preprocessing) and run-time
 - trade off between in memory and off-memory processing

Zipf's law I



Zipf's law II

• may be simplified to inductive definition:

Zipf's law (simplified)

frequency of the *n*-th element $f_n \approx \frac{1}{n} \cdot f_1$

- → frequency is inversely proportional to the rank according to frequency
- → one needs really large corpora to capture all the variety of many language phenomena

Zipf's law III

Word	→ Frequency ?	Word	→ Frequency ?	Word	→ Frequency ?
1 the	174,935,080	11 j	23,989,001 •••	21 not	14,421,888 •••
2 of	88,596,331 •••	12 on	20,237,809 •••	22 or	13,599,707 •••
3 and	80,072,865	13 with	19,230,246 •••	23 have	13,540,277 •••
4 to	77,354,235	14 as	19,076,719	24 at	13,282,835
5 a	59,410,937 •••	15 be	18,269,437 •••	25 he	12,821,501
6 in	54,044,533 •••	16 was	16,505,649 •••	26 from	12,285,435
7 that	34,942,237 •••	17 this	16,475,525 •••	27 but	11,049,177 •••
8 is	34,190,792	18 you	16,268,767 •••	28 we	10,997,497 •••
9 for	27,849,928 •••	19 are	15,838,329	29 they	10,388,785 •••
10 it	24,609,587	20 by	14,917,197 •••	30 an	10,182,791 •••

enTenTen2008, 3.2G tokens

Zipf's law IV

About 1 billion words is enough to have enough evidence for single word units. But not for multiwords:

word	Brown (1M)	BNC (100M)	enTenTen08 (2.7G)	enTenTen15 (15.7G)
carbonation	0	5	429	2,817
weird phrase	0	0	14	34

Building corpora

- ontent definition (what will it be used for? how do I get texts?)
- obtaining data (e.g. crawling)
- data cleaning (spam, boilerplate, duplicates)
- tokenization
- sentence segmentation
- further annotation (PoS tagging)
- corpus indexing and analysis

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Corpus indexing

- text corpus is a database
- standard (=relational) database management systems are not suitable at all
 - text corpus does not have relational nature
- special database management systems needed
- ⇒ Manatee

Indexing corpora in Manatee

Key data structures for a positional attribute:

- lexicon
 - because operations on numbers are just so much faster than on strings
- corpus text
 - ▶ to iterate over positions
- inverted (reversed) index
 - ▶ to give fast access to positions for a given value

How to store integer numbers

- given Zipf's distribution: fixed-length storing very inefficient
- variable-length more complicated but yielding much smaller and quicker indices
- variable-length bit-wise universal Elias' codes: gamma, delta codes
- cf. Huffman coding

How to store integer numbers

BNC: 112,345,722 tokens

- whole data 4-byte encoding: 449,382,888 bytes
- whole data delta difference coding: 189 MB
- the: frequency 5,415,707 (4.8 %)
- 4-byte integer encoding: 21,662,828 bytes
- delta difference coding: 5,213,473 bytes (24 %)

enTenTen20: 43,125,207,462 tokens

- whole data 4-byte encoding: 172,500,829,848 bytes
- whole data delta difference coding: 75 GB
- the: frequency 1,915,064,722 (4.44 %)
- 4-byte integer encoding: 7,660,258,888 bytes
- delta difference coding: 1,877,715,456 bytes (24.5 %)

Indexing corpora in Manatee

Structures and operations:

- operations in between: string (str) number (id) position (poss)
- lexicon building: ⇒ word-to-id mapping ⇒ operations on numbers, not strings ⇒ id2str, str2id
- inverted index: id2poss
- corpus text: pos2id
- yields transitively also pos2str, str2poss

Searching corpora in Manatee

- key idea: operations on sorted forward-only streams of positions
- FastStream single position stream
- RangeStream stream of position pairs (structures: from position, to position)

CQL

- Corpus Query Language (Christ and Schulze, 1994)
- positions and positional attributes: [attr="value"]
- structures and structural attributes: <str attr="value">
- example:

• established a within <str/> query:

$$[tag="N.*"]+ within$$

and alternative meet/union query:

```
(meet [lemma="take"] [tag="N.*"] -5 +5)
    (union (meet ...) (meet ...))
```

CQL in Manatee/Bonito

- ehnancements and differences to the original CQL syntax
- within <query> and containing <query>
- meet/union (sub)query
- inequality comparisons
- frequency function

within/containing queries

searching for particles:

```
[tag="PR.*"] within [tag="V.*"] [tag="ATO"]?
[tag="AJO"]* [tag="(PR.?|N.*)"] [tag="PR.*"] within
<s/>
```

searching for a Czech idiom "hnout někomu žlučí" ("to get somebody's goat"):
 word-by-word translated as:
 hnout "move" [V, infinitive]
 někomu "somebody" [N, dative]
 žlučí "bile" [N, instrumental].

```
<s/> containing [lemma="hnout"] containing
[tag=".*c3.*"] containing [word="žlučí"]
```

within/containing queries

- structure boundaries: begin: <str>, whole structure: <str/>, end: </str>
- changes: within <str> not allowed anymore, use within <str/>

meet/union queries

combined with regular query: <s/>

```
containing (meet [lemma="have"] [tag="P.*"] -5 5)
containing (meet [tag="N.*"] [lemma="blue"])
```

 changes: meet/union queries can be used on any position, they can contain labels and no MU keyword is required (and deprecated):

```
(meet 1:[] 2:[]) & 1.tag = 2.tag
```

Inequality comparisons

- former comparisons allowed only equality and its negation: [attr="value"] [attr!="value"]
- inequality comparisons implemented: [attr<="value"]
 [attr>="value"] [attr!<="value"]</pre>
- intended usage: [tag="NN.*"] within <doc year>="2009">
- sophisticated comparison performed on the attribute value: <doc id<="CC20101031B"> matches e.g. BB20101031B, CC20091031B, CC20101030B CC20101031A.

Fixed string comparisons

- normally the CQL values are regular expressions
- sometimes this is not desirable (batch processing needs escaping of metacharacters)
- new == and !== operator introduced for fixed strings comparison
- no escaping needed except for ''' and '\'
- examples: ".", "\$", " matches a single dot, dollar sign and tilda, respectively, "\n" matches a backslash followed by the character n,

Frequency function

• a frequency constraint allowed in the global conditions part of CQL: 1:[tag="PP.*"] 2:[tag="NN.*"] & f(1.word) > 10

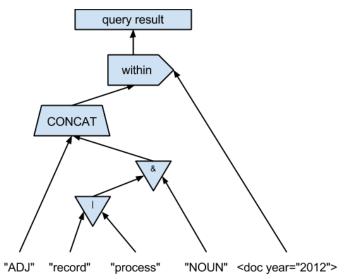
Performance evaluation

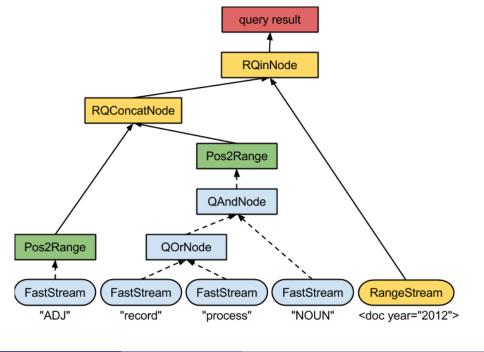
Table: Query performance evaluation − corpora legend: ○ BNC (110M tokens),
• BiWeC (version with 9.5G tokens), * Czes (1.2G tokens)

query	# of results	time (m:s)
o [lemma="time"]	179,321	0.07
o [lemma="t.*"]	14,660,881	3.12
∘ Ex: particles	1,219,973	33.36
• Ex: particles	97,671,485	32:26.48
* Ex: idioms	66	1:6.86
∘ Ex: meet/union	3	8.47
• Ex: meet/union	1457	7:13.12

CQL query evaluation

Example: [tag="ADJ"] [(word="record" | word="process") & tag="NOUN"] within <doc year="2012"/>





Conclusions

- special database management systems for processing text corpora needed
- trade-offs between compile-time and run-time, in-memory and off-memory
- CQL
- Manatee

Assignment